



Behavioral Intentions and Academic Outcomes of Using Social Media in Nepalese Higher Education

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Abstract

The purpose of this study was to close the knowledge gaps about how college students' use of social media impacts their capacity for cooperation and communication. To gather data, 250 university students were given a questionnaire survey on constructivism theory, technology acceptance model, and communication theory. Even though male students were not entirely satisfied with peer contact for collaborative learning, the behavioral intention results of students to use social media for online communication and collaborative learning reveal a beneficial effect on their academic efforts in higher education institutions. As a result, we need to have urged students to use social media for learning through their instructors at universities. Master's degree students are less in agreement with the performance improvements made by social media. According to the study, social media and cooperative learning enhance student learning activities and enable them to exchange ideas, information, and expertise.

Introduction

Social media advancements are mostly driven by ongoing developments in Internet applications. People's mode of communication and interactions, both online and offline, have changed since the introduction of social media. Worldwide, a great number of people, particularly the younger generation, regularly utilize it for a variety of objectives. Students make up the bulk of younger social media users. The rise of social media, according to Shittu and Tunku (2011), is to blame for the shift in the way students and their peers create and share content online.

This change also affects the employment of technology in the classroom to raise academic attainment. The advent of new technologies, such as Web 2.0 and social media, has greatly improved higher education. The various dimensions of students' academic achievement has been found (Ajjan and Hartstone, 2009; Al-Rahani, et.al, 2018). Because students are the ones who popularize social media, the research on higher education has mostly focused on how instructors and students use it in the classroom and the benefits it offers for teaching.

According to research, social media platforms offer opportunities to

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enhance learning through the development of student-teacher relationships, social learning support, and student-focused and active learning (Hartstone and Ajjan, 2009; Taylor, et al 2012). Academic performance tools for students have potential benefits and instructional merits, but most lecturers and students are reluctant to utilize them for online access, according to specialists in this field (Hartstone and Ajjan, 2009; Stanciu, et al 2012; Karki et al., 2021).

Taylor et al. (2012) found that when students communicate and discuss academic challenges with professors through official ties, they are hesitant to use social media. Numerous educational institutions are now able to benefit from students' academic performance activities because to social media's increasing possibilities (Tinmaz, 2012). Faculty and students can now communicate more efficiently by utilizing this technology to provide better services (Al-Mukaini 2014; Shrestha et al., 2022). This is due to the abundance of educational opportunities provided by social media technology. It can improve educational activities by promoting cooperation, communication, critical thinking, active engagement, and the sharing of knowledge and resources (Al-Rahmi and Zeki, 2017; Mazman and Usluel, 2010).

Argan and Akyildiz (2010) assert that students seldom ever use social networking to advance their education. Furthermore, social media is used by students more for social contacts than for teamwork or learning (Al-Rahmi et al 2019; Moran et al., 2010, Shakya et al., 2024). Additionally, students have a strong commitment to teamwork, communication, and knowledge of modern technology; as a result, their individuality could lead to people mistakenly believing that social media endorses these activities (Zoghi, et al 2010). Research has shown that they have a negative impact on relationships amongst students (Sibona and Choi 2012).

Social media has an effect on students' educational experiences when they move from school to university, which could be detrimental to their academic achievement (Dahistrom 2012). Thus, the purpose of this study was to assess students' academic performance based on communication and teamwork standards.

This study fills in knowledge gaps and offers research recommendations by offering three fresh perspectives on how students' goals to use social media for collaborative learning and online communication are changed. These insights are obtained by: (i) identifying the variables that influence students' behavioral intent to use social media for online communication and collaboration learning; (ii) looking at the relationships between all the variables; and (iii) developing a model on students' behavioral intent to use social media for online communication and collaboration learning to improve their academic performance at higher education.

To put it briefly, the goal of this study is to evaluate and explore students' behavioral intentions to use social media for online communication and collaborative learning in order to improve their academic performance in higher education.

Problem Statement

Using social media and mobile phones caused issues in the classroom, according to Junco and Cotton (2012) and Ghimire and Karki (2022). Social media use has an effect on students' academic performance and Grade Point Average (GPA) (Nemetz, et al., 2012; Al-Tahmi et al., 2019).

Research students utilize social media for studying, which impairs their ability to focus (Kirschner and Karpinski, 2010). Madge et al. (2009) claim that Facebook time allocated to social issues was not utilized for education. Thus, there has been a detrimental effect on students' academic performance (Karpinski, et al 2013; Bhattarai et al., 2024). A study by Haq and Chand (2012) found that Facebook negatively affects academic achievement, more so for male students.

Furthermore, a few Malaysian scholars have looked into the use of social media in higher education, each with their own theories and perspectives. As a result, it is suggested to investigate TAM in combination with teamwork and communication components that influence academic achievement through social media use (Al-Rahmi, et al, 2015; Lee 2013).

Therefore, the main objective of our research is to evaluate students' academic performance using constructivism theory (Vygotsky, 1978; Carlile, Jordon, and Stack, 2004), communication theory (Walther, 1996; Routledge 2013), and the TAM model (Davis, 1989; Ventatesh and Bala, 2008) in order to address the

shortcomings that will arise in these areas and other aspects of higher education in the Malaysian context.

Students' motivational concerns are always reflected in their behavior. Understanding how they use social media requires understanding how they interact and communicate (Sohn, 2014; Chang and Hsiao, 2014). According to Cao et al. (2013), an inquiry approach from previous social media researchers was employed; nonetheless, the results showed a complex apparent risk of utilizing social media for time wastage and a loss of motivation for learning. There is still concern that using social media excessively can cause motivation to decline.

Review of the Literature

The literature that has been examined and characterized by earlier investigations is included into and presented in this section of the study. It identifies the relationships between the study variables and includes definitions for the variables used in the investigations.

Social Media in Education

With the aid of social networking platforms, users can send emails, create their own profiles, add friends and family, join groups, enhance material, locate other users, and much more (Quan and Young, 2010). The current internet, also referred to as Web 2.0, allows for greater user customisation, affiliation, and participation than the earlier Web 1.0 version (Kaplan and Haenlein, 2010).

The usage of social media by college and university students is a topic of debate among scholars. Several academic studies have demonstrated the impact of social media on educational effectiveness (Elkaseh, Wong, & Fung, 2016). According to Harrison and Thomas (2009), social media can assist students in developing their written and spoken communication abilities, which has been shown in multiple surveys to have a positive impact on training and learning foreign languages. University students see Facebook as a significant, positive online community that supports and enriches English language learners (Kabilan et al., 2010).

Social media can be used to support student-centered learning activities (McQuail, 2010), improve active learning by encouraging interaction between students and instructors (Al-Rahmi et al., 2018), support social learning in the classroom (Buzzetto-More, 2012), and promote learning through collaboration and involvement (Al-Rahmi et al., 2018), according to the literature.

Theoretical Model and operational definitions

Research models look at the many facets of constructivism, such as interaction, involvement, and collaboration; TAM looks at students' behavioral intent to use social media as well as perceived utility, enjoyment, and perceived utility; and communication looks at students' motivation to communicate, ease of communication for learning, and online communication. Students' academic performance at Higher Academic Institutes is impacted by these findings (see Figure 1).

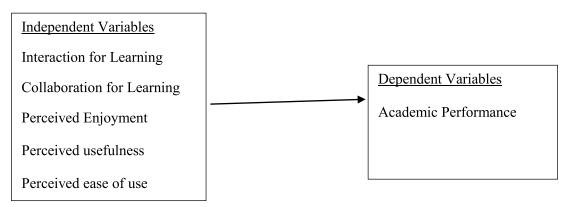


Figure 1

This research will utilize Interpersonal communication (Routledge, 2014), computer-mediated

communication (Walther, 1996), mass communication (McQuaid, 2010), and many other topics are covered in research on communication theory (Putnam, et al, 1987). But certain communication theories are better suited for K–12 learning than others.

Further, learners who help novices build a foundation of knowledge based on social constructivist theory (Vygotsky et al., 1978) that observe in interactive social networks and perspectives of knowledge are unable to find perceptual equilibrium. These learners have already worked to become familiar in order to acquire cognition. Therefore, the learning process will employ constructivism (Vygotsky et al., 1978) to reaffirm a fundamental idea: learning is an active and constructive activity. Furthermore, the TAM created by Davis (1989) and the Unified Theory of Acceptance and Use of Technology (UTAUT) by Vankatesh and Bala (2008) will be combined in our study.

Interaction for Learning

Web-based instruction (WBI) is defined as a media-rich online environment that allows users to engage with others synchronously or asynchronously in distant and collaborative settings (Haradasim, et al, 1995). Traditional learning approaches may cause study group members' pleasant interactions to be interrupted (Cotner, Fall, Wick, Walker, and Baepler, 2008). Thus, learning capacity is impacted by communication (Blasco-Arcas, et al 2013).

Collaboration for Learning

Collaboration is the collection of exchanges intended to support a team of individuals working together, online or off, to accomplish a particular goal or end product. In addition, it is recognized as a philosophy of interpersonal relationships and lifestyle that holds each individual responsible for their own deeds, such as appreciating and learning from the accomplishments and skills of their peers (Panitz, 1999). As such, collaboration for learning is an academic approach to teaching and learning in which a group of students explicitly collaborate to finish a task, find a solution to a particular issue, or produce new work (Laal and Laal, 2012; Al-Rahmi, et al., 2014). Studies have indicated that social media can be a useful instrument in improving kids' academic performance (Arnold and Paulus, 2010).

Perceived Enjoyment

Perceived enjoyment, according to Van der Haijden (2014), is the degree to which learning management system (LMS)-provided activities or services are regarded as pleasurable in and of themselves, regardless of possible performance consequences. As a result, this study defines perceived enjoyment as a student's belief that utilizing social media will help them succeed academically. If they love the process, users of social networking websites are more likely to participate. The study conducted by Lee et al. (Lee, et al, 2005) explored the appropriate behavior for students to engage in on Internet-based learning media (ILM) by combining motivational theory with a TAM model.

Perceived Usefulness for learning

Perceived usefulness, according to Davis (1989), is the extent to which an individual thinks that utilizing specific systems increases their efficacy at work. Therefore, the degree to which a learner believes using social media would help their academic accomplishment is defined as perceived utility in this study. Perceived usefulness, as defined by Davis (1989), is the probability that a system application utilized in an organization will enhance a user's productivity at work.

Users make this subjective assumption. (Davis, 1989; Adams, Nelson, and Todd, 1992) discovered that use behavior and purpose or intention was significantly influenced by perceived usefulness. Later research employing a different set of data from two different technologies supported this theory (Subramanian, 1994). Their structural equation modeling (SEM) demonstrated that perceived usefulness directly influenced use behavior. Al-Ammary et al (2014) found in their recent research on social media use that perceived utility has a significant influence on purposeful behavior.

Perceived Ease of Use

When someone feels that a certain approach should only require minimal effort to utilize, that scenario is referred to as perceived ease of use (Davis, 1989). Accordingly, our research defines perceived ease of use as the extent to which a student believes social media to be user-friendly and will enhance their learning performance. According to literature, perceived ease of use describes how much a person believes utilizing a specific scheme won't require any effort (Davis, 1989; Venkatesh and Bala, 2008).

Perceived ease of use is defined in this study as the extent to which a learner believes using social media won't need any effort on their behalf. According to Davis et al. (1989) (p. 2), "An application perceived to be easier to use than another is more likely to be accepted by users." Accordingly, a connection between behavioral use intention and perceived ease of use is suggested by this study. Specifically, a number of studies that examined this association and discovered a positive relationship between these dimensions were empirical TAM assessment-focused (Al-Rahmi et al., 2019; Al-Rahmi et al., 2015; Adams et al., 1992).

The relationship between attitude components and perceived ease of use has been assessed and verified in the IT literature through the application of the empirical technique. A few researches (Adams et al., 1992; Burton-Jones and Hubona, 2012) have assessed usage using alternative metrics, and their findings are consistent with those obtained in TAM, indicating a substantial positive correlation between attitude and the two TAM beliefs.

Academic Performance of the Students

Academic achievement can be attributed to any learner, instructor, institution, or student who has met their learning objectives (Dunning, et al. 2008). Social media continues to affect students' academic performance across all research disciplines, claim Junco and Cotton (2012). In fact, it has been seen that the formation of Facebook-focused social groups aids in students' development.

There are still a few unique situations, though, where research indicates a favorable correlation between Twitter and Facebook [Al-Rahmi et al. (2018), Al-Rahmi, et al (2015), Al-Rahmi, et al. (2019), Junco and Cotton (2012), . Kaplan and Haenlein (2010) suggest integration to enhance learning Al-Rahmi and. Zeki (2017). Roblyer et al. (2010) state that social media supports interaction, communication, and collaboration between research students and the instructors in their department. Additionally, according to Oradini and Saunders (2008), social media has little to no impact on students' academic achievement.

Furthermore, Kirschner and Karpinski (2010) made an effort to look at the connection between students' academic success and Facebook. Their research revealed a significant negative correlation between students' academic performance and Facebook use. Students reported spending less time each week on regular study sessions than nonusers. According to the majority of students who responded, they use Facebook at least once a day. This is in line with Canales, et al (2009) as well as Junco and Cotton (2012). According to studies looking at how social media use affects students' academic performance, all students think it's okay for their mentors to use Facebook, which allows for social interaction between teachers and students (B. Baran, 2010). Furthermore, social media use contributes to the development of a positive correlation between students' academic success and their degree of enjoyment. (Al-Rahmi, et al. (2018), Al-Rahmi, et al. (2019), Al-Rahmi and Zeki (2013).

Research Method:

Using a causal comparative and exploratory research methodology, the aim of this study is to investigate, analyze, and assess the impact and relationship of the variables being discussed. The entire student body enrolled in master's and graduation programs in the Kathmandu Valley was considered the population. Non-probability judgmental sampling techniques were employed to choose the sample. To meet the study's requirements, 250 sample responses were compiled using Google Drive after emails were gathered via Facebook, Messenger, the phone, and other methods. Depending on the particular requirements of the study, statistical tools such as the mean, t-test, factor analysis, and correlation have been employed.

Reliability of the data

Interaction for	Collaboration	Perceived	Perceived	Perceived ease	Academic	Total
leaning	for Learning	Enjoyment	usefulness	of use	performance	10181
Alpha No	Alpha No	Alpha No	Alpha No	Alpha No	Alpha No	Alpha No
.912 6	.947 6	.942 7	.929 7	.954 7	.871 7	.981 40

The survey questions were presented and administered in an easy-to-understand manner so that students could comprehend them. The formulation of the five Likert-scale surveys was based on the literature. The alpha tests of factors (variables) found minimum 87 percent and highest 98 percent. The alpha test of overall factor is 0.985, which is used to measure reliability. About 98 percent of the variables are explained by these questionnaires, demonstrating their great reliability.

Presentation and analysis of data

Table 1. Association of the Variables Study Variables

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Corre	lation	Ma	triv
COLL	iauthii	uvia	1111

Correlation Matrix							
Particular		IL	Col L	P. Enjo	P. Usefull	Easefor using	A perfor
Interaction for Learning	Pearson Correlation	1					
interaction for Learning	Sig. (2-tailed)						
Collaboration for	Pearson Correlation	.957**	1				
Learning	Sig. (2-tailed)	.000					
D 1 E	Pearson Correlation	.889**	.931**				
Perceived Enjoyment	Sig. (2-tailed)	.000	.000				
	Pearson Correlation	.780**	.819**	.872**	1		
perceived usefulness	Sig. (2-tailed)	.000	.000	.000			
mamazivad assa of yas	Pearson Correlation	.641**	.643**	.653**	.803**	1	
perceived ease of use	Sig. (2-tailed)	.000	.000	.000	.000		
Academic Performance	Pearson Correlation	.581**	.548**	.598**	.718**	.953**	1
of the students	Sig. (2-tailed)	.000	.000	.000	.000	.000	

The relationship between the variables under investigation is displayed in Table 1. According to the table, every connection has a strong positive correlation at the 0.000 level of significance in two-tailed analysis. The aforementioned chart, which ranges from 0.548 lowest to 0.958 highest, shows that all of the variables are positively correlated with one another.

Table 2. Principal Component Analysis of Interaction for Learning

	Initial Eigen value			Extraction Sums of Squared Loadings		
Component	Total	% of	Cumulative	Total	% of	Cumulative
	10tai	Variance	%	Total	Variance	%
Online environment allows me to	4.140	69.003	69.003	4.140	69.003	69.003
interact with others	4.140	09.003	09.003	4.140	09.003	09.003
Communication impact on students	.884	14.734	83.737			
learning capabilities	.004	14./34	03.737			
Networking in social media create	.403	6.719	90.455			
efficient bases for learners	.403	0.719	90. 4 33			
E-learning converts students to active	.318	5.293	95.748			
learners creating enthusism	.316	3.293	93.746			
it creates bigger enthusiasm to learn						
knowledge beside nurturing better	.209	3.477	99.225			
quality						

	Initial	Eigen value	;	Extraction Sums of Squared Loadings		
Component	Total	% of	Cumulative	Total	% of	Cumulative
		Variance	%	Total	Variance	%
it creates bigger enthusiasm to learn						
knowledge beside nurturing better	.047	.775	100.000			
quality						

Extraction Method: Principal Component Analysis

Table 2 shows that I can communicate with people in an online setting is 69.003 percent weighted, meaning that this component accounts for 69 percent of the variables, whereas the influence of communication on students' learning capacities accounts for 14.734 percent. Nearly 83% of the variables can be explained by these two factors. As a result, the primary components are two of the elements. The weightings of the remaining components are 16.3%.

 Table 3: Principal Component analysis of Collaboration for Learning

	Initial l	Eigen value		Extraction Sums of Squared Loadings		
Component	Total	% of	Cumulative	Total	% of	Cumulative
	Total	Variance	%	Total	Variance	%
Media have ability for managing						
course activities increase resources	4.733	78.886	78.886	4.733	78.886	78.886
along with information						
Media motivates and makes them						
involve through interactivity or	.642	10.702	89.588			
collaboration						
collaboration facilitates to achieve a	.231	3.845	93.433			
particular goal or end result	.231	3.043	73.433			
collaboration helps to increase						
respective action like learning and	.166	2.774	96.207			
respect the capabilities						
it is an academic approach						
for learning and teaching that	.142	2.361	98.567			
encompasses learner's group to solve	.142	2.301	96.307			
particular problems						
collaboration help finishing a task	.086	1.433	100.000			
producing a new task	.000	1.433	100.000			

Extraction Method: Principal Component Analysis

According to Table 3, the ability of media to manage course activities, increase resources, and provide information has a weighted percentage of 78.886 percent, meaning that this factor accounts for 78.886 percent of the variables. Additionally, media motivates and involves them through collaboration facilities or interactivity to achieve a specific goal or end result, accounting for approximately 10.702 percent of the variables. Nearly 89% of the variables can be explained by these two factors. As a result, the primary components are two of the elements. The weightings of the other elements are 11.0 percent.

Table 4: Principal Component analysis of Perceived Enjoyment

	Initial Eigen value			Extraction Sums of Squared Loadings		
Component	Total	% of	Cumulative	Total	% of	Cumulative
	10111	Variance	%	10141	Variance	%
Social media is working as a positive						
means and shown to improve	5.297	75.668	75.668	5.297	75.668	75.668
student's academic performance						
collaboration for learning utilize						
social media like face book, twitter,	.521	7.441	83.109			
and Email etc						
social media enable students for						
learning or knowledge sharing	.471	6.732	89.841			
between students teachers and	.4/1	0.732	09.041			
instructors in practical life						
E-learning propose the volume of						
perceptive work imposes on students	.285	4.065	93.906			
cognitive capability						
Social media support in collaboration	.264	3.778	97.684			
for learning	.204	3.776	97.004			
The team perceived enjoyment						
serves or action affected by learning	.102	1.452	99.136			
management system						
It is supported to be pleasurable by	.061	.864	100.000			
its consequences	.001	.004	100.000			

Extraction Method: Principal Component Analysis

Table 4 demonstrates that social media is a useful tool that has been demonstrated to enhance students' academic performance. Its weightings of 75.668 percent indicate that this factor accounts for nearly 76 percent of the variables, while collaboration for learning through social media platforms such as Face book, Twitter, and email accounts for example accounts for 7.441 percent of the variables. Nearly 83% of the variables can be explained by these two factors. As a result, the primary components are two of the elements. The weightings of the remaining elements are 17%.

Table 5: Principal Component Analysis of perceived usefulness

Total Variance Explained

	Initial Eigen value					ared Loadings
Component	Total	% of	Cumulative	Total	% of	Cumulative
	Total	Variance	%	Total	Variance	%
The enjoymentenrich performance	5.237	74.809	74.809	5.237	74.809	74.809
of learning	3.231	74.007	74.007	3.237	74.007	74.007
Online social media site is likely						
to enjoyment perceived from the	.671	9.588	84.396			
processes						
Internet base learning mediums						
enable investigation in determining	.429	6.135	90.531			
the behavior to adopt in students	.727	0.133	70.331			
behavior						
Social media motivates us in	.313	4.473	95.004			
learning	.515	J. T. J	<i>73.</i> 00 4			

	Initial	Initial Eigen value			Extraction Sums of Squared Loadings		
Component	Total % of	Cumulative	Total	% of	Cumulative		
	Total	Variance	%	Total	Variance	%	
The study through investment is							
considered enjoyment as a core	.198	2.832	97.836				
catalyzer							
Perceived usefulness effect							
significance in influencing the	.107	1.529	99.365				
attitude of Students							
Perceived enjoyment factor in the							
study of technology acceptance of	.044	.635	100.000				
users affect intention to learn							

Extraction Method: Principal Component Analysis.

Table 5 shows that the components that contribute to learning performance are 74.809 percent weighted, meaning they account for 69 percent of the variables. Additionally, online social networking sites are expected to contribute to the enjoyment that users derive from the procedures, accounting for approximately 9.588 percent of the variables. Nearly 84% of the variables can be explained by these two factors. As a result, the primary components are two of the elements. The weightings of the remaining components are 16 percentages.

Table 6: Principal Component Analysis of perceived ease of use

	Initial Eigen value			Extraction Sums of Squared Loadings			
Component	T-4-1	% of	Cumulative	T-4-1	% of	Cumulative	
_	Total	Variance	%	Total	Variance	%	
Causal relation between media							
use and perceived enjoyment have	5.589	79.838	79.838	5.589	79.838	79.838	
positive relation							
Perceived usefulness ulitilizing							
certain systems boost his/her work	.423	6.048	85.885				
performance							
Social media use increases the	.384	5.490	91.375				
usefulness that enrich performance	.304	3.430	91.373				
Perceived usefulness means							
probability subjected by users	.213	3.040	94.415				
system application to increase the	.213	3.040	74.415				
job							
Perceived usefulness as a critical							
factor support for purpose or	.182	2.605	97.020				
intention or behavior of students							
Utilizing the distinct set of data							
from distinct technologies influence	.132	1.882	98.902				
behavior							
Study on social media possess							
networking impact on intentional	.077	1.098	100.000				
behavior							

Extraction Method: Principal Component Analysis

According to Table 6, there is a positive causal relationship between media use and perceived enjoyment that is 79.838 percent weighted. This means that this factor accounts for nearly 80 percent of the variables, while

Behavioral Intentions and Academic Outcomes...

the perception that using specific systems improves one's ability to perform at work accounts for about 6.048 percent of the variables. Nearly 86% of the variables can be explained by these two factors. As a result, the primary components are two of the elements. The weightings of the other elements are 14.00 percent.

 Table 7: Principal Component Analysis of Academic Performance of the students

	Initial Eigen value			Extraction Sums of Squared Loadings		
Component	Total	% of	Cumulative	Total	% of	Cumulative
	Total	Variance	%	Total	Variance	%
Circumstance have an individual						
think like utilizing a specific	4.973	71.047	71.047	4.973	71.047	71.047
procedure could require a minimal	4.9/3	/1.04/	/1.04/	4.973	/1.04/	/1.04/
effort						
Use of social media is easy in	.700	10.002	81.050			
increasing academic performance	.700	10.002	81.030			
Social media support that certain						
schemes usage would not involve	.549	7.844	88.893			
any effort to increase performance						
Using social media would require no	.304	4.344	93.237			
effort	.504	7.377	93.231			
An application perceived to be easier						
to use than another is more likely to	.237	3.387	96.624			
be accepted by users						
attitude towards media learning and						
perceived ease use have positive	.183	2.617	99.241			
association						
Ease of use in study purpose affect	.053	.759	100.000			
learning attitude	.055	.137	100.000			

Extraction Method: Principal Component Analysis

Table 7 shows that circumstances that make someone believe that using a particular process could require little effort have a weight of 71.047 percent, meaning that this factor accounts for 71 percent of the variable and using social media to improve academic performance is simple and accounts for roughly 10.002 percent of the variation. Nearly 81% of the variables can be explained by these two factors. As a result, the primary components are two of the elements. The weightings of the other factors are 19.00 percent.

Table 8: Mean and Standard Deviation by Gender

Gender/Variables	Male		Female		Total	
Gender/ variables	Mean	SD	Mean	SD	Mean	SD
Interaction for Learning	3.26	1.113	3.73	.866	3.55	.990
Collaboration for learning	3.20	1.252	3.76	.996	3.55	1.129
Perceived Enjoyment	3.07	1.230	3.54	1.014	3.36	1.121
perceived usefulness	3.29	1.157	3.66	.854	3.52	.992
perceived ease of use	3.38	1.201	3.62	.865	3.53	1.008
Academic Performance of the students	3.29	1.195	3.47	.878	3.41	1.009

Source: Google survey

The mean value response for both male and female respondents is displayed in Table 8. The variable interaction for leaning is lower for male respondents than for female respondents (male mean = 3.26, female

mean = 3.73). According to this number, both sexes concurred that they use social media for communication and education. Female respondents had higher mean values than male respondents for the other factors, but both sexes concurred that they utilize social media for academic achievement, learning cooperation, perceived enjoyment, perceived utility, and perceived ease of use.

Table 9: Mean and SD (Standard deviation) by Academic Qualification

Gender/Variables	Bachelor		Master		Total	
	Mean	SD	Mean	SD	Mean	SD
Interaction for Learning	3.66	.935	3.22	1.084	3.55	.990
Collaboration for learning	3.66	1.092	3.23	1.192	3.55	1.129
Perceived Enjoyment	3.45	1.092	3.11	1.179	3.36	1.121
perceived usefulness	3.54	,918	3.00	1.166	3.41	.992
perceived ease of use	3.60	.933	3.28	1.131	3.52	1.008
Academic Performance of the students	3.66	.915	3.14	1.175	3.53	1.008

Source: Google survey

According to Table 9, the majority of students concur that they use social media in a positive way, which is supported by the mean response value (all means are greater than 3). The mean values of master's degree students are lower than those of bachelor's degree students. While master's students had the greatest mean value (3.28), all bachelor's degree students' mean value replies are greater than 3.41. Compared to bachelor's students, master's students believe in perceptions a little less than 3.28. Masters students have little less believe on the perception than bachelors' students.

Conclusion

All of the study's variables have a positive correlation, according to the information gathered and administered. Students that use social media in their studies fare better academically. Social media can be used for a variety of reasons, but it helps students do better academically. The factors under investigation have an impact on one another, and the two-tailed correlation matrix is significant. The principal components employed in this study account for over 60% of the variables, according to the factor analysis, while two components—the major components identified by the principal components analysis—explain over 75% of the variables. The outcome unequivocally demonstrates that the components studied under this study his given the fair results. According to the study, women are more agreeable with the variables and use social media more than men, as shown by the higher mean value of the female respondents. Additionally, they were more likely than male respondents to agree that utilizing social media improves their performance. Bachelor students feel that utilizing social media improves their performance; that shows the bachelor's degrees comparatively use it more frequently than master's students. According to the responses, master's students utilize social media less frequently than bachelor's students. As a result, they less agree with others who think social media can improve academic achievement.

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